



# Featherstone Wood Primary School Creative Curriculum

Reflectiveness; Risk-taking; Stick-ability; Communication; Community values; Independence; Working Collaboratively

## Long Term Planning

National Curriculum Coverage Year 6

	English Herts for Learning	Mathematics Herts for Learning	Science	Computing Purple Mash	History	Geography
Autumn 1	<u>Term 1</u>  <b>Narrative:</b> Fiction Genres  <b>Non-Fiction:</b> Explanation Recounts Report  <b>Poetry:</b> Free verse	<u>Term 1:</u> place value; multiply and divide by 10, 100 and 1000; choosing effective mental calculation strategies; problems solving with all 4 operations; factors, multiples, primes; fractions (simplifying, comparing, ordering, adding, subtracting, decimal equivalents); percentages; formal written method of multiplication; area; formal written method of short division; properties of shape	<u>Working Scientifically</u> - integrate into every topic	<u>6:1 Coding</u> Introducing functions, creating control simulations  <u>6:2 Online Safety</u> How digital footprint creates virtual image of someone, achieving time balance with technology	<ul style="list-style-type: none"> <li><u>A study of an aspect or theme in British history that extends pupils chronological knowledge beyond 1066- WW2</u></li> </ul>	<u>Map Study-physical geography of the world</u>
Autumn 2			<u>Electricity</u>	<u>6:4 Blogging</u> Commenting on existing and creating own blog. Impact on audience		
Spring 1	<u>Term 2</u>  <b>Narrative:</b> Narrative workshop (review)  <b>Non-Fiction:</b> Persuasion Discussion  <b>Poetry:</b> monologues	<u>Term 2:</u> order of operations, algebra; formal written method for long division; perimeter and area relationship; recognise and find angles; reflection; translation; fractions (multiplying; dividing; problem solving); ration and proportion; volume; measures; statistics (line graphs/pie charts; algebra and sequences	<u>Evolution and Inheritance</u>	<u>6:5 Text Adventures</u> Use story publishing, concept mapping and coding skills to create own text adventure	<u>Maya history</u> A non-European society that provides contrasts with British history- Mayan civilization c. AD 900	<u>Regions of the South-West and South- East England</u>
Spring 2			<u>Living Things and their Habitats</u>	<u>6:7 Quizzing</u> Explore question types when creating own quiz.		



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Summer 1	<u>Term 3</u>	<u>Term 3:</u> mean average; application of previous learning; application of known facts and calculation strategies; consolidate key learning in preparation for SATS; constructing pie charts; statistical representations; further algebra; financial maths and enterprise; maths prep for KS3	<u>Animals including Humans</u>	<u>6:6 Networks</u> Creation of the internet and future possibilities	<u>A local history study: Thinking New Towns- Stevenage</u>	<u>Physical and Human Geography of Spain and the United States.</u>
	<u>Summer 2</u>			<u>6:3 Spreadsheets</u> Probability Use of spreadsheets in real life models		

	<b>Art</b>	<b>Design &amp; Technology</b>	<b>RE</b> <i>Herts Scheme</i> <b>Christianity</b> <b>Buddhism</b> <b>Humanist</b>	<b>PSHE</b>	<b>PE</b>	<b>French</b>
<b>Autumn 1</b>	<u>Cultural Understanding Digital Media Project</u> -integrate into every project	<u>Cultural Awareness</u> - integrate into every project	<i>Beliefs and Practices; Symbols and Actions: celebrations and key events in life; symbolic ways of expressing meaning</i>	<u>Keeping/Staying safe</u> - Water safety  <u>Keeping/staying healthy</u> - Alcohol	<u>Invasions games</u>  <u>Dance</u>	• World War 2 (Progressive) (Link to History)
<b>Autumn 2</b>	<u>Masterpiece Project</u>	<u>Mechanical Engineer Project</u>	<i>Identity and Belonging; Ultimate Questions: annunciation in sacred and secular Christmas; the Messiah</i>	<u>Growing and changing</u> - Conception	<u>Gymnastics</u>  <u>Striking and fielding</u>	• Habitats (Progressive) (Link to science)



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Spring 1	<u>Sculpture Project</u>	<u>Product Design Project</u>	Identify and Belonging; Prayer, Worship and Reflection; communication beyond prayer and sacred spaces	<u>Being responsible</u> - Stealing  <u>Feelings and emotions</u> - Worry	<u>Dance</u>  <u>Invasions games</u>	• At School (Progressive)
Spring 2			Sources of Wisdom; Ultimate Questions: Salvation; freedom and justice	<u>Computer safety</u> - Making friends online	<u>Net/wall activities</u>  <u>Gymnastics</u>	• Healthy Lifestyles (Progressive) (Link to science)
Summer 1	<u>Local Artist Project</u>	<u>Fashion Designer Project</u>	Sources of Wisdom; Justice and Fairness; Ultimate Questions: sacred texts/what does holy and loving mean?	<u>The working world</u> - In-App purchases	<u>Striking and fielding</u>  <u>Net/wall activities</u>	• Me in the World (Progressive)
Summer 2			Human Responsibility and Values; Justice and Fairness; Ultimate Questions: reflecting on ethics; science vs creation	<u>Hazard watch</u> - British values.	<u>Athletics and sports day activities</u>	• Habitats (intermediate) (Link to science)